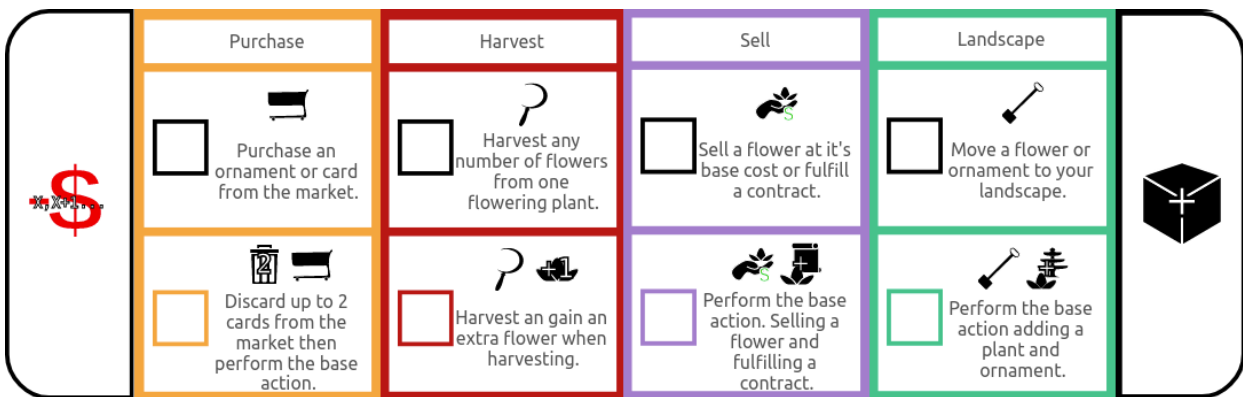


GAME BOARD

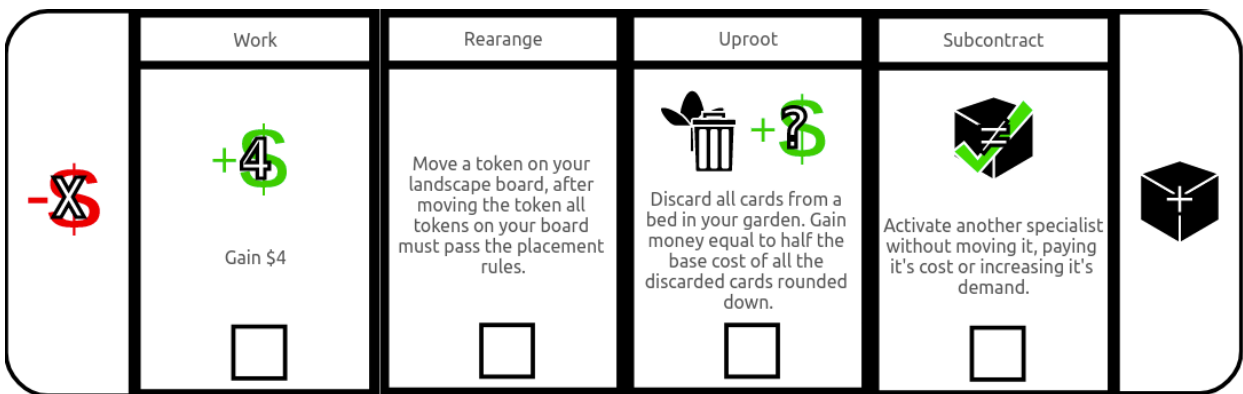
1. Build the action board by attaching the following together from top to bottom.
- a. Build the rest action row. Attach the following together in order, **Left Rest Bumper**, **Rest: Purchaser**, **Rest: Harvester**, **Rest: Seller**, **Rest: Landscaper** and **Right Rest Bumper**.



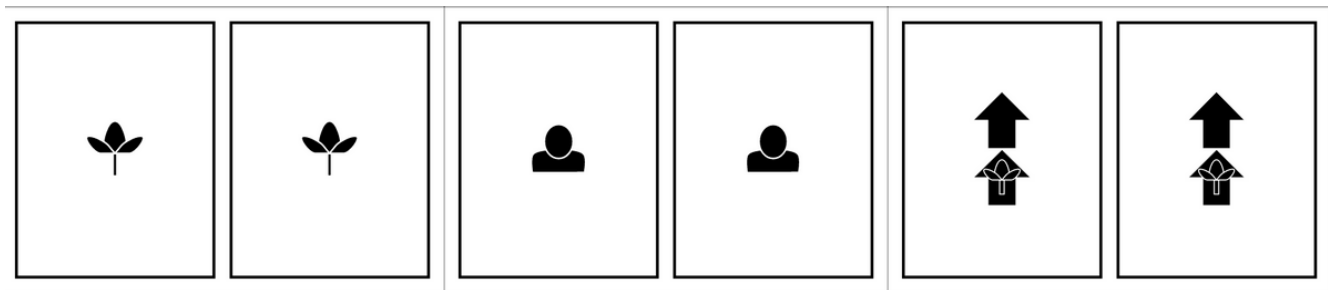
- b. Build the specialist action row. Attach the following together in order, **Left Specialist Bumper**, **Purchase**, **Harvest**, **Sell**, **Landscape** and **Right Specialist Bumper**.



- c. Build the neutral action row. Attach the following together in order, **Left Neutral Bumper**, **Mow Lawn**, **Give Class**, **Up Root**, **Subcontract** and **Right Neutral Bumper**.

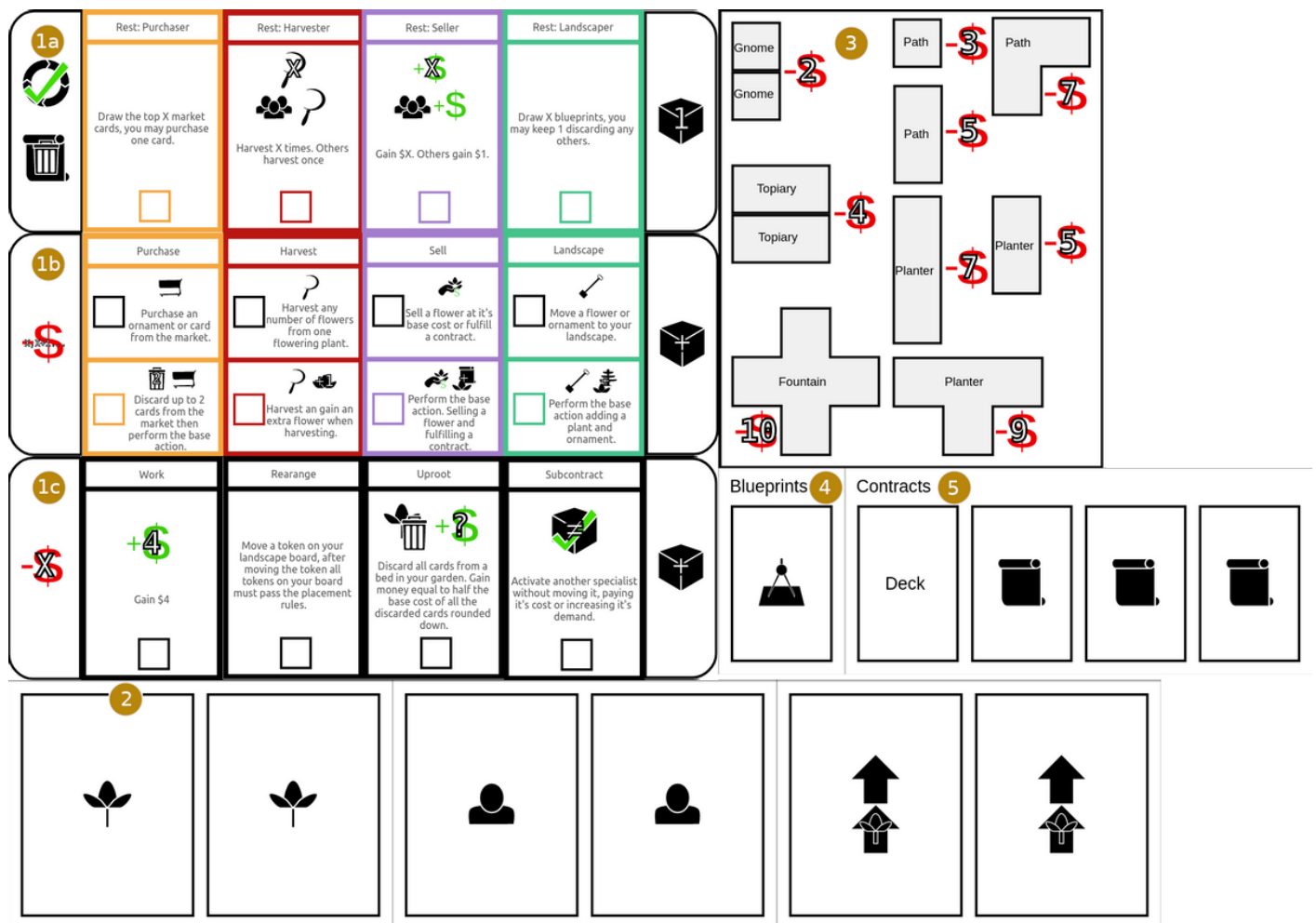


2. Attach the three parts of the market board together and attach these to the bottom of the action board.



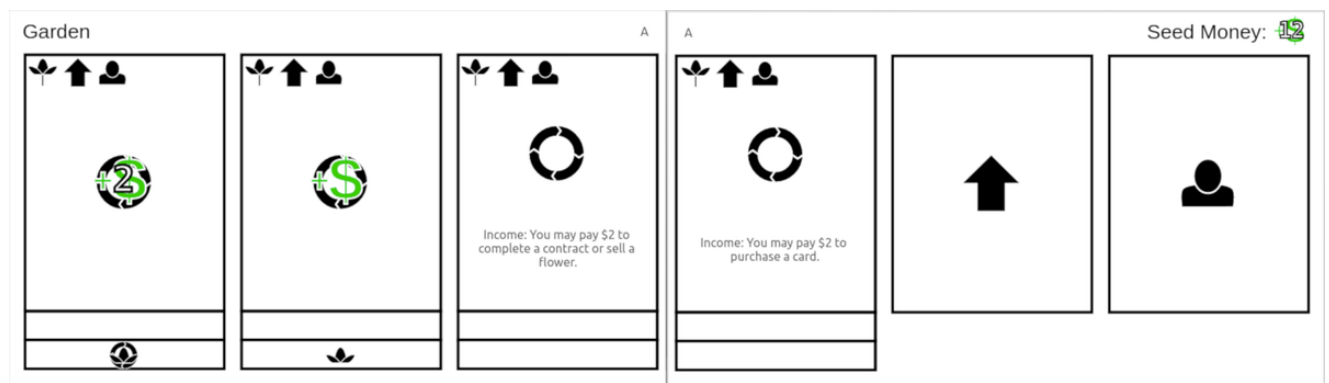
3. To the right of the actions board attach the ornaments board.
4. Below the ornaments board attach the blueprints board.
5. Below the ornaments board, to the right of the blueprints board attach the contracts board.

The final board should look like:



PLAYER BOARDS

1. Attach the 2 parts of each garden board together. The 2 halves of each board are labeled (A-F) and should be matched up.



2. Attach the garden board to the bottom of the resource board.

3. Attach a landscape to the right of the resource board.

The final boards should look like:

